

Learning Curve Theory

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Abstract

Recently a number of empirical “universal” scaling law papers have been published, most notably by OpenAI. ‘Scaling laws’ refers to power-law decreases of training or test error w.r.t. more data, larger neural networks, and/or more compute. In this work we focus on scaling w.r.t. data size n . Theoretical understanding of this phenomenon is limited, except in finite-dimensional models for which error typically decreases with $n^{-1/2}$ or n^{-1} , where n is the sample size. We develop and theoretically analyse the simplest possible (toy) model that can exhibit $n^{-\beta}$ learning curves for arbitrary power $\beta > 0$, and determine to which extent power laws are universal or depend on the data distribution or loss function: Roughly, learning curves exhibit a power law with $\beta = \frac{\alpha}{1+\alpha}$ for Zipf-distributed data with exponent $1 + \alpha$, independent of the choice of loss. Furthermore, noise rapidly deteriorates/improves in instantaneous/time-averaged learning curves for increasing n , suggesting that model selection should be based on cumulative (AUC) or time-averaged error, not final test error.

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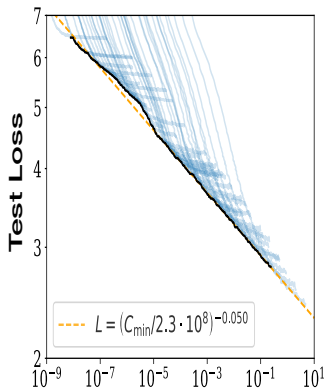
Power Laws in Large-Scale Machine Learning

- ‘*Mantra*’ of modern machine learning: ‘*bigger is better*’.
- The larger and deeper *Neural Networks (NNs)* are, the more data they are fed, the longer they are trained, the better they perform.
- *Quantification*: Test error decreases as a *power law*, with the *data size*, with the *model size* (number of NN parameters), as well as with the *compute budget* used for training ...
- assuming one factor is not “*bottlenecked*” by the other two factors, -or- all three factors are increased appropriately in tandem.
- *Note*: *Subtract irreducible error* due to intrinsic noise in the data and/or non-vanishing model mis-specification.

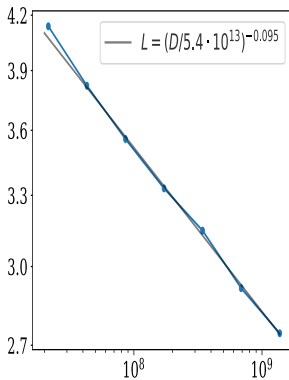
Power Laws in Deep Learning

DeepLearning Scaling [KMH⁺20] – Log-log Plots

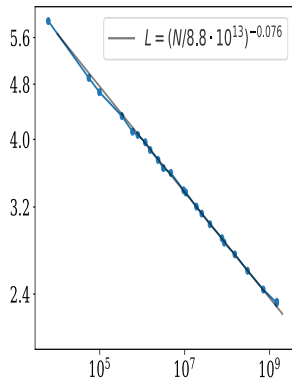
Test loss of a Transformer trained to autoregressively model language



Compute
PF-days, non-embedding



Dataset Size
tokens



Parameters
non-embedding

Ubiquity/Universality of Power Laws

Power laws have been observed for many

- *problem types* (supervised, unsupervised, transfer learning)
- *data types* (images, video, text, even math)
- *many NN architectures* (Transformers, ConvNets, ...)
- *different loss functions* (cross-entropy, log, logistic, 0-1)

[HNA⁺17, RRBS19, HGLS20, HKK⁺20, KMH⁺20]

- This has *led some to the belief that power laws might be universal*: Whatever the problem, data, model, learning algorithm, or loss, learning curves follow power laws.
- To which extent this conjecture is true, we do not know, since *theoretical understanding* of this phenomenon is *limited*.

This Talk

- *Scaling with data size n .*
- *Problem:* Classical learning theory leads to scaling laws $n^{-\beta}$ with $\beta = \frac{1}{2}$ or $\beta = 1$, not the observed $\beta \approx 0.05 \dots 0.35 < \frac{1}{2}$.
- *Conjecture:* Any theoretical explanation of $\beta < \frac{1}{2}$ *requires real-world data and models of unbounded complexity.*

Possible suitable model choices:

- scaling up the model* (e.g. NN) with data, as done in the experiments [intertwines scaling with data and scaling with model size]
- non-parametric models* (e.g. kNN [SB14], Kernel regression [BCP20]) [more sophisticated analysis, manifold explanation]
- a *model with (countably-)infinitely-many parameters (this talk)* [Hut21] [more accurate analysis. Zipf explanation]

General Findings within our Toy Model

- For domains of unbounded complexity, a *variety of learning curves* are possible, not only power-laws.
- Real *data* is often *Zipf distributed* (e.g. the frequency of words in text), which is itself a power law. This *implies power law learning curves with “interesting”* $\beta < \frac{1}{2}$,
- Though many (even *non-Zipf*) distributions *also* lead to *power laws but with “uninteresting”* $\beta = 1$.

It is plausible that these findings remain true for most infinite models.

Key Findings within our Toy Model

In general, learning curves consist of 3 terms

1. a *data-independent loss-dependent* power law (usually $n^{-1/2}$ or n^{-1}),
2. a *data-dependent loss-independent* power law $n^{-\beta}$ for $0 < \beta \leq 1$, with (typically small) $\beta = \frac{\alpha}{1+\alpha}$ for $(\alpha + 1)$ -Zip-distributed data,
3. an *irreducible term* due to noise and/or model approximation error.

The signal-to-noise ratio

- rapidly *deteriorates* with n in instantaneous learning curves.
- rapidly *improves* with n in time-averaged learning curves.
- Consistent with arguments by [Hut06] for log-loss, *Model selection should be based on cumulative (AUC) or time-averaged error*, rather than final test error.

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Scaling with Model Size

- Consider a *function* $f : [0; 1]^d \rightarrow \mathbb{R}$ which we wish *to approximate*.
- A naive approximation is to discretize the hyper-cube to an ε -*grid*. This constitutes a model with $m = (1/\varepsilon)^d$ *parameters*.
- If f is 1-Lipschitz, it can approximate f to *accuracy* $\varepsilon = m^{-1/d}$, i.e. the (absolute) error scales with model size m as a power law with exponent $-1/d$.
- More generally, if first k *derivatives* of f are bounded, m parameters suffice and are necessary for $\Theta(m^{-k/d})$ *approximation accuracy* [Mha96, DHM89]
- *Adapted to NNs* by [Pin99] and *empirically verified and extended* by [SK20] to using the dimension of the data distribution in the penultimate layer of the NN.

Data Size ↔ Iterations ↔ Compute

- (i) Usually in deep learning, *compute is proportional to the number of learning iterations*, since/provided batch and model size are kept fixed.
- (ii) in *online learning*, every data item is used only once, hence the size of data used up to iteration n is proportional to n .
- (iii) This is also true for *stochastic learning* algorithms for some recent networks, such as GPT-3, trained on massive data sets, where every data item is used at most once (with high probability).
- (iv) When generating *artificial data*, it is natural to generate a new data item for each iteration.

Hence in these 4 settings, the *learning curves, error-with-data-size, error-with-iterations, and error-with-compute, are scaled versions of each other*. For this reason, *scaling of error with iterations also tells us how error scales with data size and even with compute*, but scaling with model size is different.

Scaling with Data Size

- This is the traditional domain of *Statistical Learning Theory (SLT)* [SB14], *online learning* [GPS18], and *online convex optimization* [Haz16].
- The *fundamental (PAC) theorem of SLT* states that the empirical error converges to the generalization error at a rate of $n^{-1/2}$ for models of finite VC-dimension, and n i.i.d. samples.
- Applies to *many models* (SVMs, regression, NNs, finite decision trees, ...), *many algorithms* (Empirical Risk Minimization (ERM), (stochastic) gradient descent approximations, ...) *many losses* (convex-Lipschitz-bounded, convex-smooth-bounded, ...).

Scaling with Data Size (ctd)

- $n^{-1/2}$ scaling also trivially follows *from the central limit theorem* for virtually any finitely-parameterized model in the under-parameterized regime of more-data-than-parameters:
Parameters can be estimated to accuracy $n^{-1/2}$ hence absolute (locally quadratic loss) decays with $n^{-1/2}$ (n^{-1}).
- We could easily create power laws with any β by choosing *exotic loss* $|\hat{y} - y_t|^{\beta/2}$, but this would *not explain* the observed β for the used standard losses.
- The average *regret* considered *in online learning* theory and online convex optimization has similar requirements on the model (e.g. finite-dimensional) and *exhibits the same rates* $n^{-1/2}$ or n^{-1} (or $\frac{1}{n} \ln n$ due to the time-average), *under similar conditions*.

Interesting Scaling with Data Beyond $n^{-1/2}$

- An example of a *non-parametric model* whose sample complexity has been analysed with “interesting” rate, is *k-nearest neighbors (kNN)*.
- For d -dimensional Lipschitz functions, the *error of kNN* is bounded by $n^{-1/(d+1)}$ [SB14, Thm.19.3&19.5].
- Power $-1/(d+1) \approx -1/d$ is *due to density of data points* being $n^{-1/d}$ similar to discretization discussed before in terms of model size.
- Learning curves $n^{-\alpha/d}$ for *kernel regression* [BCP20, SGW20, BDK⁺21].
- Also hold for *infinitely wide NNs*, since equivalent to kernel regression with a Neural Tangent Kernel (NTK)
- α depends on target smoothness and choice of loss function.
- The underlying mechanism of ε -covering a d -dimensional *data manifold* with $n \stackrel{\times}{\approx} (1/\varepsilon)^{d/\alpha}$ data points is the same.
- *The origin of the power law in our toy model is very different.*

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The Goal of this Work

Identify and study the simplest model that is able to exhibit power-law learning curves as empirically observed in Deep Learning.

- *Toy model*: i.i.d. classification problems with countable feature space.
- A natural practical *example* application would be *classifying words* w.r.t. some criterion.
- *Slides*: *deterministic labels* and *0-1 loss*
- *Toy algorithm* predicts/recalls the *class* for a new *feature* from a previously observed (*feature, class*) pair, or acts randomly on a novel *feature*.
- *Paper*: Extension to *noisy labels* and *general loss*.

The Toy Model

- *Classification*: $h \in \mathcal{H} := \mathcal{X} \rightarrow \mathcal{Y}$, e.g. $\mathcal{Y} = \{0, 1\}$ for binary.
- *Classifier* h learnt from data $\mathcal{D}_n := \{(i_1, y_1), \dots, (i_n, y_n)\} \in (\mathcal{X} \times \mathcal{Y})^n$.
- We need *infinite* \mathcal{X} for interesting learning curves.
- *Smallest suitable* $\mathcal{X} \simeq \mathbb{N}$, which we henceforth assume.
- *Model class* $\mathcal{H} := \mathbb{N} \rightarrow \mathcal{Y}$ is uncountable and has ∞ VC-dim., hence is not PAC learnable, but still can be learnt consistently.
- *Features* $i_t \in \mathbb{N}$ are drawn i.i.d. with $\mathbb{P}[i_t = i] =: \theta_i \geq 0$ ($\sum_{i=1}^{\infty} \theta_i = 1$).
- ∞ vector $\boldsymbol{\theta} \equiv (\theta_1, \theta_2, \dots)$ characterizes the *feature distribution*.
- *Noise-free*: Label $y_t = h_0(i_t)$, where $h_0 \in \mathcal{H}$ is unknown true deterministic labelling function.
- *Results change little for noisy labels*.

The Toy Algorithm

Toy Algorithm $A : \mathbb{N} \times (\mathbb{N} \times \mathcal{Y})^* \rightarrow \mathcal{Y}$

- *memorizes* all past labelled features \mathcal{D}_n .
- on next feature $i_{n+1} = i$ recalls y_t if $i_t = i$ for some $i \leq n$,
- *or* outputs *undefined* if $i \notin i_{1:n}$ i.e. if i is new.

Formally:

$$A(i, \mathcal{D}_n) := \begin{cases} y_t & \text{if } i = i_t \text{ for some } t \leq n \\ \perp & \text{else i.e. if } i \notin i_{1:n} \end{cases}$$

Error

- Algorithm A only makes an *error* predicting label y_{n+1} if $i_{1:n} \notin i_{1:n}$.
- Formally, the (*instantaneous*) error E_n of A when predicting label y_{n+1} for feature i_{n+1} from \mathcal{D}_n is $E_n := \llbracket i_{n+1} \notin i_{1:n} \rrbracket$.
- *Expected (instantaneous) error* (w.r.t. \mathcal{D}_n and i_{n+1}):
 $\mathbb{E}_n := \mathbb{E}[E_n] = \mathbb{P}[i_{n+1} \notin i_{1:n}] = \sum_{i=1}^{\infty} \theta_i (1 - \theta_i)^n$
- *Intuition*: If feature i has not been observed so far (happens with prob. $(1 - \theta_i)^n$), then feature i is observed (happens with prob. θ_i), the algorithm makes an error.
- \mathbb{E}_n as a function of n constitutes an (*expected*) *learning curve*.
- Cf. *probability of discovering a new species from data* [Cha81], but usage & analyses of model & resulting expressions are totally different.
- *Results change little for most other loss functions.*

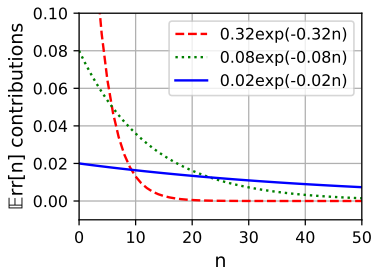
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Exponential Decay

- *Very simple case:*
 m of the θ_i are equal, the rest are 0.
- *Error* $\mathbb{E}_n = (1 - \frac{1}{m})^n \leq e^{-n/m}$
decays exponentially with n .

This case is *not too interesting* to us, since



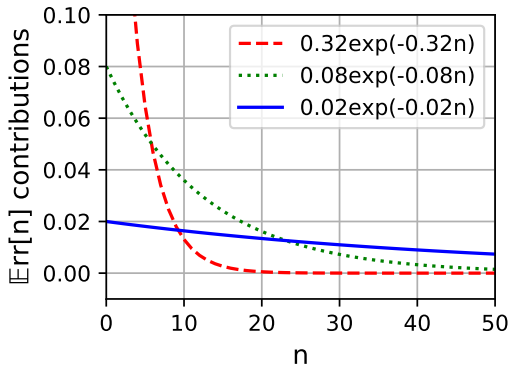
- this case corresponds to a *finite model*
- exponential decay is an “*artifact*” of the deterministic label and discontinuous 0-1 error.
- becomes a power law* $1/n$ after time-averaging (see later).
- does not explain the Deep Learning power law learning curves.*

Superposition of Exponentials

- Expected Error \mathbb{E}_n is invariant under *bijection renumbering* of features $i \in \mathbb{N}$
- Hence we can *w.l.g. assume* $\theta_1 \geq \theta_2 \geq \theta_3 \geq \dots$
- Some θ s may be equal.
Group equal θ s together into $\bar{\theta}_j$ with multiplicity $m_j > 0$
- $\mathbb{E}_n = \sum_{j=1}^M m_j \bar{\theta}_j e^{-n \bar{\theta}_j}$, where $\bar{\vartheta}_j := -\ln(1 - \bar{\theta}_j) \approx \bar{\theta}_j$
- $M \in \mathbb{N} \cup \{\infty\}$ is the number of *different* $\theta_i > 0$.

Superposition of Exponentials

- $\mathbb{E}_n = \sum_{j=1}^M m_j \bar{\theta}_j e^{-n \bar{\vartheta}_j}$ is a *superposition of exponentials* in n with different decay rates $\bar{\vartheta}_j$
- Sum will be *dominated* by different terms at different “times” n .
- Different *phases* of exponential decay
- For $M < \infty$, *eventually exponential decay* $e^{-n \bar{\vartheta}_M}$ will dominate \mathbb{E}_n .
- The *same “caveats”* (a)-(d) apply as for $M = 1$ two slides ago.



Approximation

- Let $f : \mathbb{R} \rightarrow \mathbb{R}$ be a smooth and monotone decreasing *interpolation* of $\theta : \mathbb{N} \rightarrow \mathbb{R}$, i.e. $f(i) := \theta_i$ and $f'(x) < 0$:

$$\mathbb{E}_n = \sum_{i=1}^{\infty} f(i)(1 - f(i))^n \approx \int_1^{\infty} f(x)e^{-nf(x)} dx$$
$$\stackrel{(a)}{=} \int_0^{\theta_1} \frac{ue^{-nu} du}{|f'(f^{-1}(u))|} \stackrel{\times}{\approx} \frac{1}{n^2 |f'(f^{-1}(\frac{1}{n}))|} = \frac{d}{dn} f^{-1}\left(\frac{1}{n}\right)$$

- (a) *Reparametrization* $u = f(x)$ and $f(1) = \theta_1$ and $f(\infty) = 0$ and $dx = du/f'(x)$ and $f' < 0$.
- (\times) Numerator ue^{-nu} *concentrated* around $u = 1/n$, hence can replace u by $1/n$ in denominator.
- Intuition*: \mathbb{E}_n is dominated by samples i_0 for which $\theta_{i_0} \approx \frac{1}{n}$.
- Accuracy* of the integral representation is $1/en + o(1/n)$.

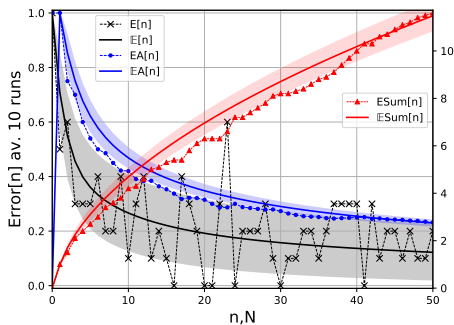
Zipf-distributed data

- Empirically many *data* follow a power-law distribution called *Zipf distr.* in this context:

- The *frequency* of the *i*th most frequent item is approximately $\theta_i \propto i^{-(\alpha+1)}$ for some $\alpha > 0$.

- $\mathbb{E}_n \stackrel{\times}{=} n^{-\beta}$ where $\beta := \frac{\alpha}{1+\alpha}$

- That is, Zipf-distributed data (with power $\alpha + 1$) lead to a *power-law learning curve* (with power $\beta = \frac{\alpha}{1+\alpha} < 1$).



(Super) Exponentially-Distributed Data

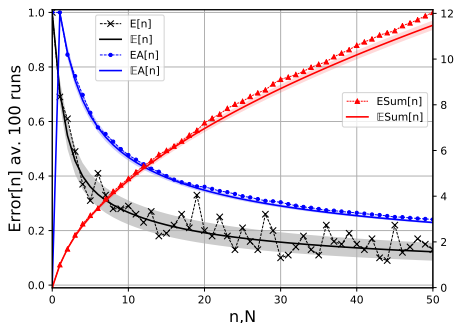
- *Exponential data distr.* $\theta_i \propto e^{-\gamma i}$ is more skewed than any power law.
- Still $\mathbb{E}_n \approx 1/\gamma n$, i.e. *still leads to a power law* learning curve.
- But exponent $\beta = 1$ is “uninteresting” (much larger than observed)
- *Surprise:* Any *super-exponential* data (e.g. $\theta_i \propto e^{-\gamma i^2}$, but quite unrealistic) *always* leads to a (sort of) power law as long as $\theta_i > 0$ for infinitely many i , unlike finite model which gives exponential decay:
- $\mathbb{E}_n \stackrel{\times}{\leq} n^{-1}$ for all n and $\mathbb{E}_n \stackrel{\times}{\geq} n^{-1}$ for infinitely many n .

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Instantaneous Variance

- *Variance* \mathbb{V}_n of $E_n := \llbracket i_{n+1} \notin i_{1:n} \rrbracket$ as a function of n is important.
- Useful learning curve requires *Standard Error (STE)*
 $\sqrt{\mathbb{V}_n/k} < \mathbb{E}[E_n] \equiv \mathbb{E}_n =: \mu_n$ when averaging over k runs.
- $E_n \in \{0, 1\}$ hence $E_n^2 = E_n$ hence $\mathbb{V}[E_n] = \mathbb{E}[E_n^2] - \mathbb{E}[E_n]^2 = \mu_n(1 - \mu_n)$
- Since $\mu_n \rightarrow 0$ for $n \rightarrow \infty$,
the *Standard Deviation (STD)*
 $\sigma_n := \sqrt{\mathbb{V}[E_n]} = \sqrt{\mu_n(1 - \mu_n)}$
 $\approx \sqrt{\mu_n} \gg \mu_n = \mathbb{E}_n$
- For good *signal-to-noise ratio*
we need $k \gg \mu_n^{-1/2}$ runs
(increasing with n !)

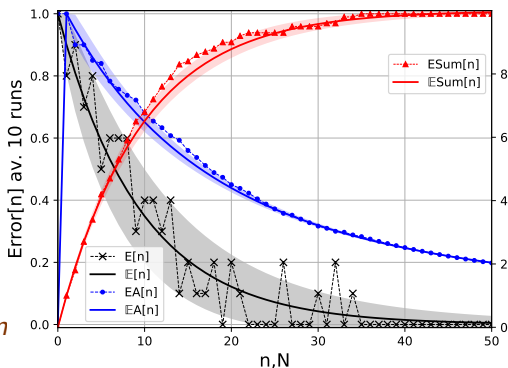


Time-Averaged Mean and Variance

- *Alternative:* Report the *time-averaged error* $\bar{E} := \frac{1}{N} \sum_{n=0}^{N-1} E_n$, rather than the instantaneous error E_n .
- *Expectation:* $\mathbb{E}[\bar{E}_N] = \frac{1}{N} \sum_{i=1}^{\infty} [1 - (1 - \theta_i)^N]$
- *Variance:*
$$\mathbb{V}[\bar{E}_N] = \frac{1}{N^2} \sum_{i=1}^{\infty} (1 - \theta_i)^N [1 - (1 - \theta_i)^N] - \frac{1}{N^2} \sum_{i \neq j} [(1 - \theta_i)^N (1 - \theta_j)^N - (1 - \theta_i - \theta_j)^N]$$

Uniform Case $\theta_i = \frac{1}{m} \llbracket i \leq m \rrbracket$

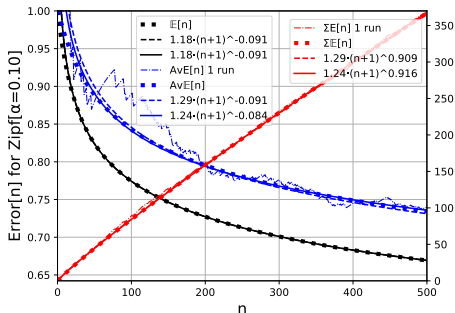
- $\mathbb{E}_n = (1 - \frac{1}{m})^n \approx e^{-n/m}$
decays exponentially, but
- $\mathbb{E}[\bar{E}_N] = \frac{m}{N} [1 - (1 - \frac{1}{m})^N]$
 $\rightarrow \frac{m}{N}$ for $N \rightarrow \infty$
- $\sigma[\bar{E}_N] \approx \frac{\sqrt{m}}{N} e^{-N/2m}$
 $\ll \frac{m}{N} \approx \mathbb{E}[\bar{E}_N]$ for $N \gg m$



- I.e. Standard Deviation is (much) smaller than the mean for $N \gg m$,
so the *time-averaged learning curves have a much better signal-to-noise ratio*.

Zipf Case $\theta_i \propto i^{-(\alpha+1)}$

- Recall *expected error*: $\mathbb{E}_n \approx c_\alpha n^{-\beta}$, where $0 < \beta = \frac{\alpha}{1+\alpha} < 1$.
- Time-averaged expected error*: $\mathbb{E}[\bar{\mathbb{E}}_N] \approx \frac{c_\alpha}{N} \int_0^N n^{-\beta} dn = \frac{c_\alpha}{1-\beta} N^{-\beta}$
- Same power law with the *same exponent* β (generic property)
- STD* $\sigma[\bar{\mathbb{E}}_N] \overset{\times}{\approx} N^{-\frac{1/2+\alpha}{1+\alpha}} \ll N^{-\frac{\alpha}{1+\alpha}} \overset{\times}{\approx} \mathbb{E}[\bar{\mathbb{E}}_N]$
- Signal-to-noise ratio* is $\sigma[\bar{\mathbb{E}}_N]/\mathbb{E}[\bar{\mathbb{E}}_N] \overset{\times}{\approx} N^{-1/(2+2\alpha)}$.
STD much smaller than Mean.
- Single run suffices* to get a good (and excellent for $n \gtrsim 500$) signal-to-noise ratio for ave. and cum. error



General θ Case

- *Signal-to-noise ratio*: $\frac{\sigma[\bar{\mathbb{E}}_N]}{\mathbb{E}[\bar{\mathbb{E}}_N]} \leq \frac{\sqrt{\frac{1}{N} \mathbb{E}_N}}{\mathbb{E}[\bar{\mathbb{E}}_N]} = \frac{\sqrt{N \mathbb{E}_N}}{\sum_{n=0}^{N-1} \mathbb{E}_n} \xrightarrow{N \rightarrow \infty} 0$

- *Proof* requires to distinguish two cases:

- 1) $\sum_{n=0}^{\infty} \mathbb{E}_n \leq c$ (e.g. exponential error decay in finite models),

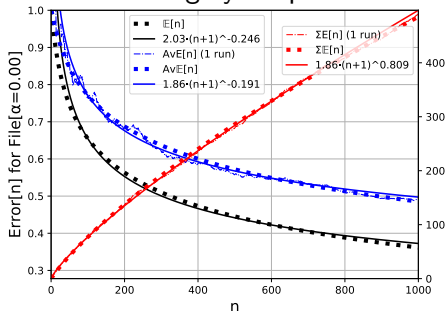
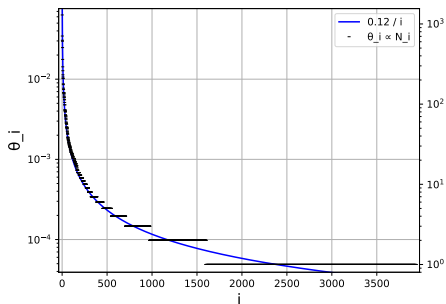
- 2) $\sum_{n=0}^{N-1} \mathbb{E}_n \rightarrow \infty$ (most ∞ models, e.g. Zipf, even exponential θ_i)

Instantaneous vs. Time-Averaged Error

- *Trivial observation:* For $\theta_0 = 1$, we have $i_n = 1 \forall n$, hence $E_0 = 1$ and $E_n = 0 \forall n \geq 1$ and $\mathbb{V}[E_n] = 0 \forall n$.
- This is the fastest any error can decay, 0 after 1 observation, hence *always* $\bar{E}_n = \Omega(1/n)$. *Fazit:*
 - If* $\mathbb{E} E_n = o(1/n)$, *report* E_n , since $\ll \bar{E}_n$.
 - If* $\mathbb{E} E_n = \tilde{\Omega}(1/n)$, *report* \bar{E}_n , since $\overset{x}{\approx} E_n$ but variance is smaller.
- Esp. in Deep Learning with small β , we have $\bar{E}_n \approx E_n$.
- Low variance does not follow directly from law of large numbers, since E_1, E_2, E_3, \dots are not independent.

Zipf-Distributed Words in Typical Texts

first 20469 words in file 'book1' of the Calgary Corpus



Relative (left scale) and absolute (right scale) *word frequency*, and fitted Zipf law.

Power law fit to learning curve for this data set for a *word classification task*.

- The *power-law fit is good* if n is not too large.
- For large n , the error decays exponentially as $\exp(-\theta_{min}n)$, since word frequency is quantized ($\in \mathbb{N}$).

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Noisy Labels or Targets – Implications

- (a) Need “smarter” “learning” algorithm, e.g. predicting the average.
- (b) Subtract irreducible error due to label noise before studying scaling.
- (c) Extra $n^{-1/2}$ (n^{-1}) additive error term for absolute (square loss) due to parameter estimation error, hence
- (d) Inst. loss will not decay expon. anymore even if model is finite.
- (e) Otherwise the *scaling laws for Zipf data are unchanged*.

In summary, *conceptually error/loss is a sum of 3 terms*:

- (1) The *parameter learning rate* $n^{-1/2}$ (squared for locally quadratic loss)
- (2) the *same power law* $n^{-\beta}$ as in the deterministic case,
- (3) the inherent “*entropy*” in the data.

- *Remarkably*: Instantaneous square $\text{Loss}_n^{\text{noisy}}(A) \stackrel{\times}{\approx} \mathbb{E}_n^{\text{det.}} + \mathbb{E}[\bar{\mathbb{E}}_n^{\text{det.}}]$.
- This “magically” ensures (c,d,e), since $\mathbb{E}[\bar{\mathbb{E}}_n] \stackrel{\times}{\approx} \max\{\mathbb{E}_n, \frac{1}{n}\}$.
- For instance, for a finite model, $\text{Loss}_n(A) \stackrel{\times}{\approx} \mathbb{E}[\bar{\mathbb{E}}_n] \stackrel{\times}{\approx} \frac{1}{n}$.

Other Loss Functions

- *Deterministic toy model*: $\mathbb{E}[\text{Loss}_n] \stackrel{\times}{=} \mathbb{E}_n$ for most loss functions
- *Noisy labels*: Same, but extra n^{-1} or $n^{-1/2}$ term (now fastest possible decay)
- *Universality* at least within toy model: For large models, scaling laws are indep. of loss function and not affected by noise.

Continuous Features

- Feature spaces are most often *vector spaces* \mathbb{R}^d .
- *No feature ever repeats exactly* ($x_n \neq x_m$ for $n \neq m$).
- *Simple processes*: Dirichlet = Chinese Restaurant = Stick-Breaking.
- Leads to *power law learning curves* n^{-1} , but $\beta = 1$ is *uninteresting*.
- Generalized 2-parameter *Poisson Dirichlet Process* [BH10] also only leads to $\beta = 1$.
- *Open problem*: Finding analytically tractable models with continuous features that exhibit interesting learning curves.

Generalizing Algorithms

- Proper models/algorithms for continuous features *need to generalize* from observed inputs to similar future not-yet-observed inputs.
- *Simple model: Partition domain into countably many cells*
- If done a-priori and independent \mathcal{D}_n reduces back to toy model
- More realistically, if partitioning, e.g. clustering of data, is data (size) dependent, it will affect the scaling.
- ‘perfect prediction for exact repetition’ *abstracts*
‘classify features in the same cell alike’ *abstracts*
‘classify similar observations alike or similarly’.
- So maybe some of our findings or analysis tools approximately *transfer*.

Deep learning

- (Deep) neural networks are a particularly powerful class of models/algorithms that *can generalize*,
- But they are notoriously *difficult to theoretically analyse*.
- It may be a *long way from our toy model* to a similar analysis of NNs.
- Furthermore we have not at all considered the equally interesting questions of *scaling with model size*.

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Summary

- We introduced and analyzed the simplest model that can exhibit *power laws (decrease of error with data size)* consistent with recent findings in deep learning.
- Many but not all *data distributions* lead to power laws.
- *Zipf data* with exponent $\alpha + 1$ lead to power law with exponent $\beta = \alpha / (1 + \alpha)$. Artifact of the model or wider validity?
- The *signal-to-noise ratio* for the time-averaged error tends to zero, which implies that a single experimental run suffices for stable results.
- *Model selection* should be based on cumulative (AUC) error, rather than final test error [Hut06].

Limitations

- The *toy model is totally unrealistic* as a Deep Learning model,
- but we believe it captures the (or at least a) true reason for the observed scaling laws w.r.t. data.
- Hopefully can be generalized to NNs
- We have not addressed *scaling laws w.r.t. model size*.

Applications

- May help making *better or more principled choices* for network architecture (depth, width, and beyond), hyper-parameters, fine-tuning, data augmentation, pre-training, etc. [CJS⁺93, HGLS20].
- Being able to extrapolate the consequences of such choices from *cheap training on a small subset of the data* to the whole corpus by simply fitting power laws can save significant compute.
- The *cost of training recent models has reached millions of dollars* and can exhaust and exceed even FAANGs computational resources.

List of Notation

| Symbol | Explanation |
|-------------------------------------|---|
| $\llbracket \text{Bool} \rrbracket$ | 1 if Bool=True, 0 if Bool=False |
| \mathbb{E}, \mathbb{V} | Expectation, Variance |
| $\stackrel{\times}{\approx}$ | Equal within a multiplicative constant |
| θ_i | probability of feature i |
| \mathcal{D}_n | Data consisting of n (feature i , label y) pairs |
| E_n | Instantaneous Error of A on i_{n+1} predicting y_{n+1} from \mathcal{D}_n |
| \mathbb{E}_n | Expectation of Instantaneous Error E_n w.r.t. \mathcal{D}_{n+1} |
| \bar{E}_N | Time-Averaged Error E_n from $n = 0, \dots, N - 1$ |
| $\alpha + 1$ | Exponent of Zipf distributed data frequency $i^{-(\alpha+1)}$ |
| β | Exponent of power law $n^{-\beta}$ for error as a function of data size n |
| γ | Decay rate for exponential data distribution $e^{-\gamma i}$ |

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